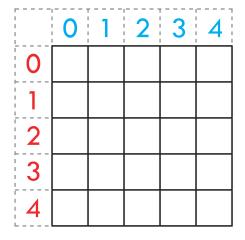
Programming with Displays

Name:	Date:

Using the grid below, plan your design by shading in the squares.



In the space below, write out the coordinates of each shaded square. Each ordered pair will represent one picture element, or *pixel*, on the micro:bit.

Ex: (2, 3)

(2, 4)

...

Use the list above to write the code to display each pixel based on your design.

display.set_pixel(
$$x$$
, y , 9)

